

INTRODUCTION GAME!

Is it the first time you're playing Doctor Panic? Stay calm!
We're offering you a training session here!

Object of the game

Perform a series of medical tests to save a patient who has just been admitted to the emergency room! **If all of the tests are successful** before the end of the given time, **it's a victory**, the patient is saved and **everybody wins!** Otherwise, how can we break this to you – you'll need more training...

BEFORE THE GAME

Immediately download the Doctor Panic (iOS, Android) application by scanning the QR Code shown here, or by following this link: www.rprod.com/doctorpanic
The Doctor Panic app will manage your game!



If you don't have a Smartphone at hand, you can also play using a soundtrack played through a Web browser (www.rprod.com/doctorpanic) or by playing a downloadable MP3 file available from our website.

No matter which system you use (Smartphone, audio drive, ...) make sure you set the volume loud enough for all players to hear.

These rules are written for play with the application: 

If you're not playing with the app, you can still play with a soundtrack. In which case, follow the instructions with this icon: 

SETUP

Team Makeup

Create balanced teams (children and adults) with a **maximum of 3 players** per team. Place yourselves around the table so that teammates are facing each other. All players put on a medical hairnet and choose a Head. If you play with younger children, we suggest that an adult play the role of the Head. That player will be leading the tests for this game.

Test card draw deck constitution

Each team prepares the following cards:

- A. 1 Prescription card
- B. 1 Electrode card
- C. 1 Instrument card
- D. 1 Scanner card



Each team shuffles their deck.

Placement of the game elements

- E. The Pillcase board and the 9 pills
- F. The Body board and the 18 Electrode cards
- G. The 24 Instrument cards, spread out
- H. The 2 Scanner tiles
- I. The game box

To finish, randomly choose one of the 8 Patient cards: this will be the person the players will have to save this game! Return the others to the box.



Application setup

After having already downloaded the Doctor Panic app, open it and tap on "Intro game". Take the patient shown to you by the app, and place it in the middle of the table, next to your Smartphone. As soon as everyone is ready, tap on "GO".

Soundtrack setup

Web: Go to the www.rprod.com/doctorpanic website and choose the "Intro game" track. As soon as all players are ready, tap on "GO".

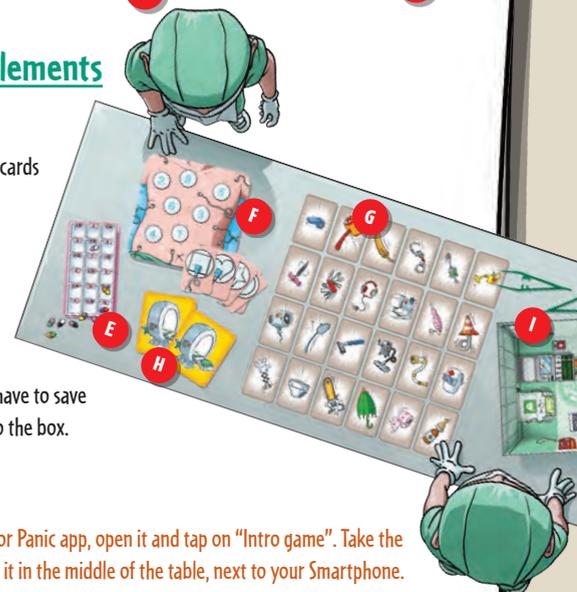
MP3: Go to the www.rprod.com/doctorpanic website and download the "Intro game" soundtrack. As soon as all players are ready, click on "Play".

GAME OVERVIEW

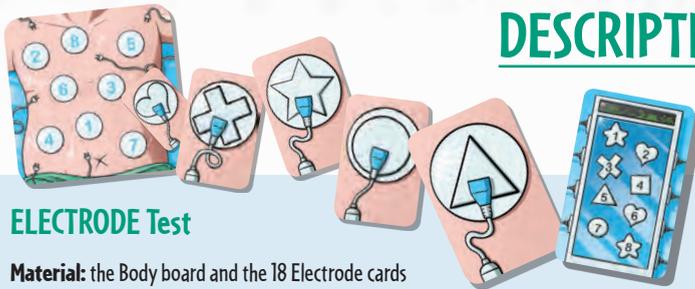
Doctor Panic is a realtime game: all teams and all players are playing at the same time.

When everyone is ready, start the app or the soundtrack.

As soon as you hear the first heartbeat "Beep", the oldest player takes the Patient card and reads out loud the information on it: family name, first name, blood type, height, gender, and weight. Then the game can begin! Each Head draws the first card from their team's Test deck and, without showing it, gives instructions to their teammates. As soon as the test is completed, the Head checks to see if it has been correctly performed, then returns the card to the game's box.



DESCRIPTION OF THE TESTS

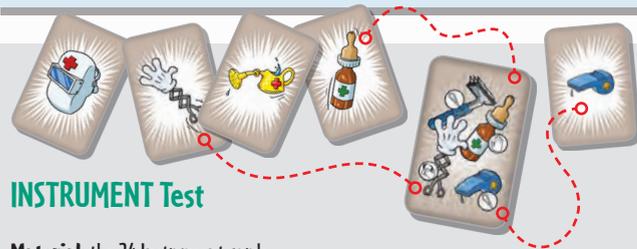


ELECTRODE Test

Material: the Body board and the 18 Electrode cards

The teammates must place the electrodes on the correct places on the patient's body.

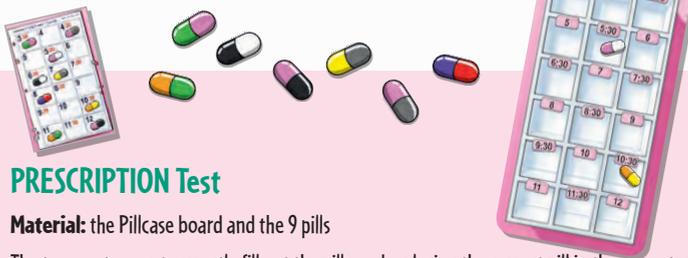
For example : you must put the "star" electrode on part 1, the "heart" electrode on part 2,...



INSTRUMENT Test

Material: the 24 Instrument cards

The teammates must give 4 instruments to their Head. The Head can only describe the instruments. As soon as he or she gets one, it is placed in front of them. As soon as the 4 instruments are there, the test is successful.



PRESCRIPTION Test

Material: the Pillcase board and the 9 pills

The teammates must correctly fill out the pillcase by placing the correct pill in the correct space.

For example : you must put a pink and white pill at 5:30, an orange and yellow one at 10:30,...

Note : the pills are double-sided, with different colors on either side.



SCANNER Test

Material: the 2 Scanner tiles and the Patient card

The team must construct the scanner, and then scan the Patient card.

To construct the scanner, the teammate must get the two Scanner tiles to lean against one another, like a house of cards.

Then, they must pass the Patient card under the scanner and the Head must get it on the other side.

If the scanner collapses, the test must be started over from scratch.

Notes :

- Each successful Test card is returned to the lid of the game's box. The Head then flips over the next Test and gets their team to perform the next test.

- If a game element you need is being used by another team, return the current Test card to the bottom of your deck and move on to the next Test card. You'll come back to this test later!

- If your team has finished all of its tests, you can help the other teams.

This is a collaborative game! To make it easier, try to be organized when, for example, replacing the Instrument cards correctly!

END OF THE GAME

Success:

📱 If all of the Test cards have been successfully completed before the final GONG (the patient's time of death), press the "Operation successful" button on the app. You've won the game! All you have left is to call out the time of the success.

🎵 If all of the Test cards have been successfully completed before the final GONG, the game is won! All you have left is to announce the time of the success of the operation.

Defeat:

📱 If unfortunately the "defeat" screen appears on your app, the operation has failed. You'll have to train some more!

🎵 If unfortunately, a GONG rings out, the operation has failed. You'll have to train some more!

Your next game

You've successfully finished your training!
Move on to the next level! Discover new tests, improbable events, and, most importantly, if your patient is having a cardiac arrest, don't panic!